

# Decision Superiority AI

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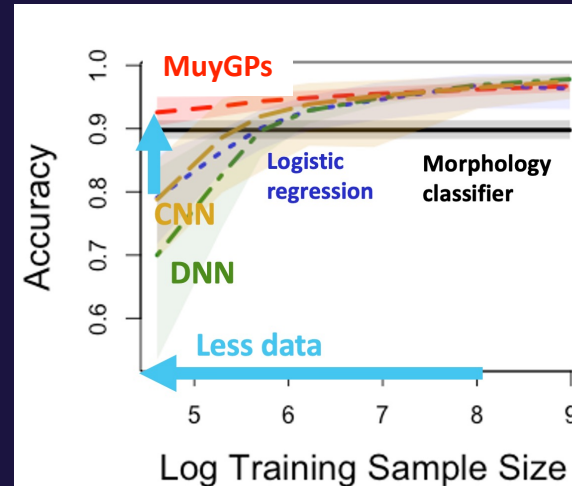


# So what? Who cares?

- **Space:** CBP processing of massive data with AI
- **Problem:** Can't get enough data and time to market is too long
- **Solution:** Novel computing and algorithm approaches short-circuit neural network requirements for big data and expensive training
- **Results:** Tools applied to numerous problems and are applicable to CBP
- **TRL: 5**

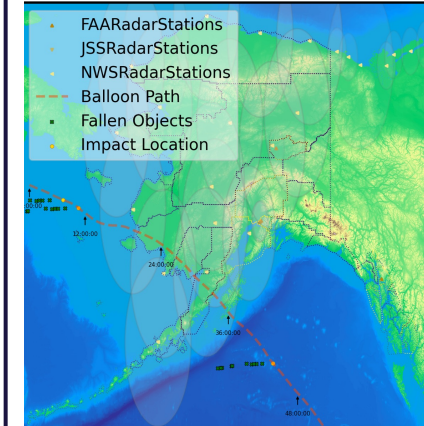
Given **limited training data**, LLNL's MuyGPs code performs much better than conventional deep learning for an image classification task.

LLNL's data-driven environment generator **shortens time to market** for scenario analysis and decision support; easily configurable for CBP problems



<https://github.com/LLNL/MuyGPvS>

Alaska air defense scenario against foreign balloon overflight



Built in 4 months  
< 5 min to reconfigure

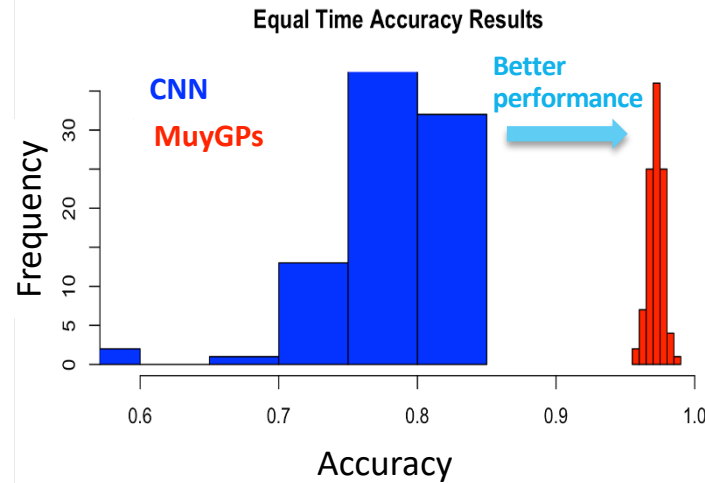
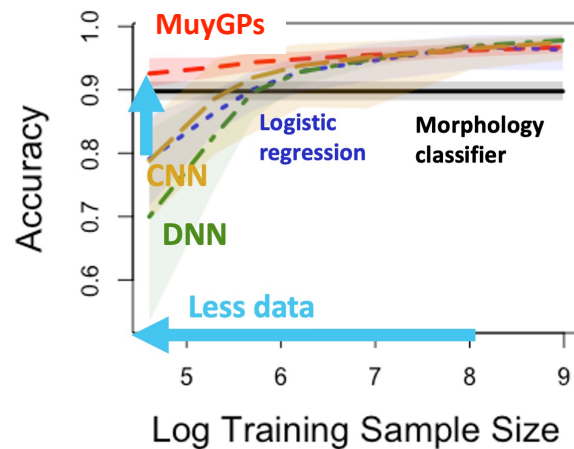
Data Types  
US Topographic  
US Bathymetric  
Global Bathymetric  
3D Building Information  
US Census Bureau  
Weather



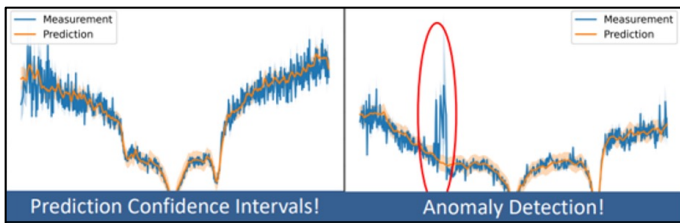
DECISION  
SUPERIORITY  
LABORATORY

# Real-time technical assessments enabled by a new LLNL-developed machine learning code that leads several benchmarks

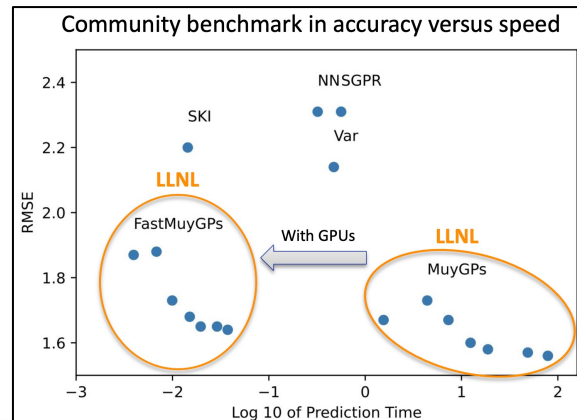
Given **limited training data (left)** or a **fixed amount of time to re-train (right)**, LLNL's **MuyGPys** code performs much better than conventional deep learning for an image classification task.



Distribution-based uncertainty quantification enables anomaly identification against historical patterns of life



Best ML paper at 2022 AMOS tech conference



- Faster to train and more accurate than neural networks for noisy, sparse, or incomplete data
- Native and meaningful uncertainty quantification to aid interpretability
- More robust to neural network adversarial attacks
- Based on linear algebra operations that are already tuned for conventional HPC
- Traditional HPC parallelism enabled using bespoke LLNL codes
- Open-source code, <https://github.com/LLNL/MuyGPys>

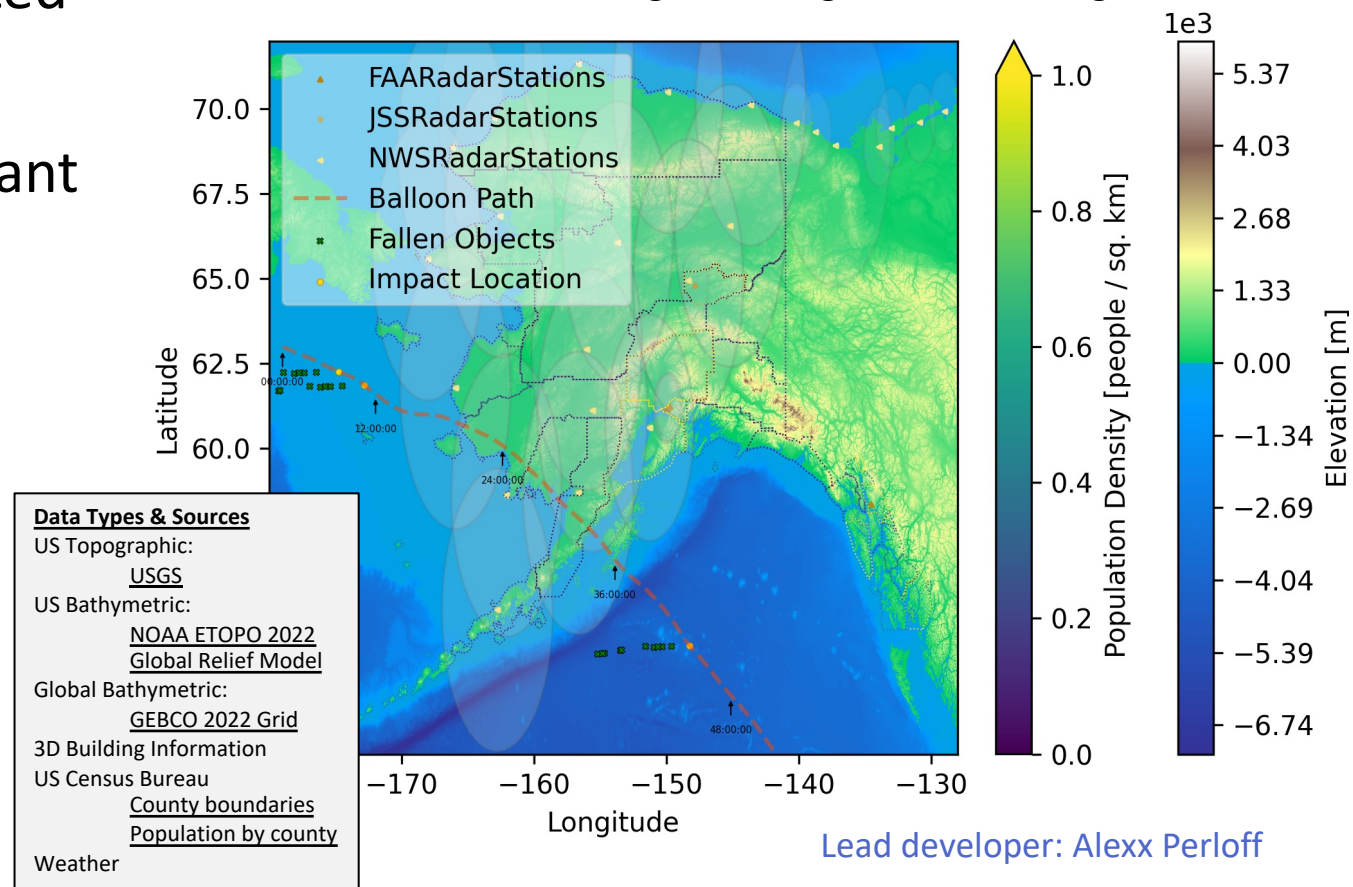
Project led by Amanda Muyskens, Ben Priest

ArXiv papers: 2104.14581, 2105.01106, 2107.09246, 2205.10879, 2208.14592, 2209.11280

# GISKARD: A data-driven dynamic environment generator supports real-time algorithmic planning

- Real-time environment built & updated by multiple open-source data feeds
- Pull in and process information relevant to the problem:
  - Location 🌐
  - Scale/fidelity 📏
  - Time ⌚
- Use best, most relevant information available
- Low time to completion

Alaska air defense scenario against foreign balloon overflight

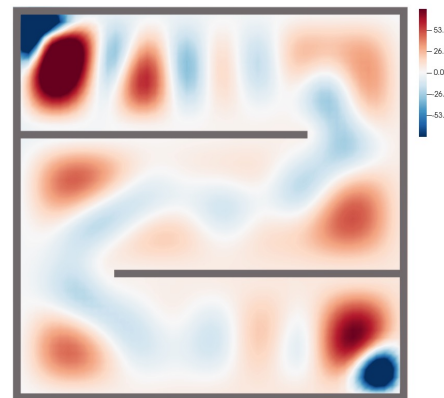


Enables flexible threat and response assessments with real-time data

# LLNL's Parallel Agent Dynamical Learning (PADL) code applies novel algorithms to scalable real-time training of AI agents

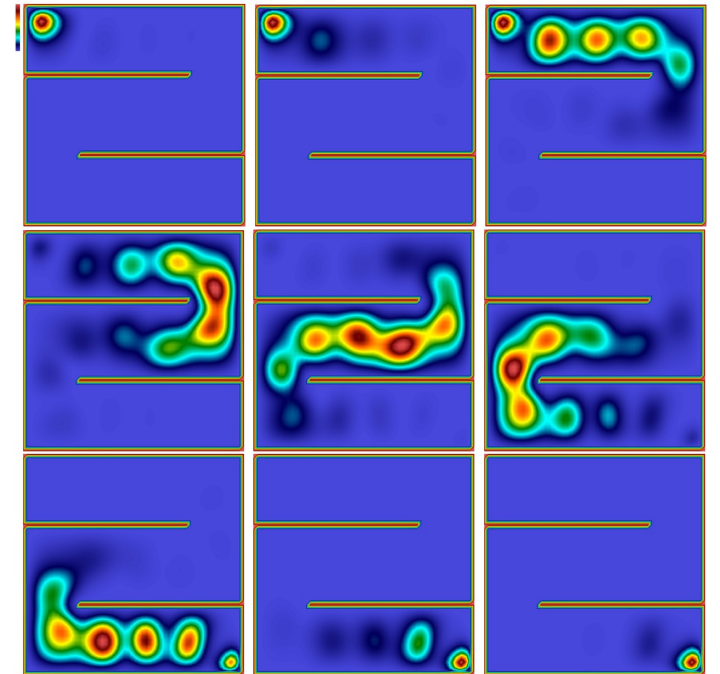
- Use the digital environment and add a learned component for an AI agent to optimally achieve a specified objective (*i.e.*, engagement windows, paths, operational initiatives, etc.)
- Expensive offline training simulations in conventional RL are traded for real-time adaptation to dynamic environments
- Parallelizable computation allows for large scale (physical space, time, complexity) solutions
- The environment and the learned insights overlays can be exported to other platforms for visualization and interpretation

Bellman optimization (which is the foundation of both optimal control and reinforcement learning) is solved via a recently discovered equivalent dynamical system representation, which requires only well-established parallel numerical methods.



The probability density of an optimally controlled agent navigating a simple maze can be predicted by solving a completely integrable system.

Source: <https://arxiv.org/abs/2212.00249>



Lead developer: Jane Pratt

Decision superiority is enabled by optimizing threat response dynamics to achieve operational objectives

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Collaborations welcome on data feeds, environment models, and AI/ML applications.

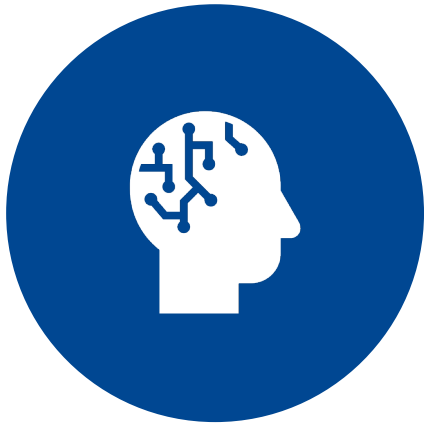


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# LLNL is developing custom tools to address capability gaps in real-time decision support applications

Interpretable AI at the edge, with (re-)training in near-real-time



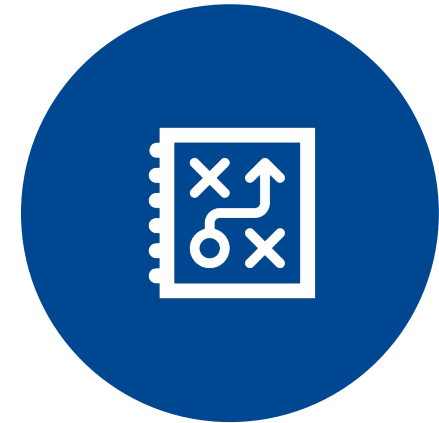
MACHINE LEARNING (MUYGPS)

Real-time global data integration



GEOSPATIAL INFORMATION SYSTEM  
FOR KNOWLEDGE AND RAPID  
DECISIONS (GISKARD)

Scalable online planning



PARALLEL AGENT DYNAMICAL  
LEARNING (PADL)