Hurdles to the Adoption of New Methods: Perspective of a guy who (at least for now) still works for a Vendor

Matthew Merzbacher

/ October 25, 2013 /



SO WHAT? WHO CARES?

- Adoption takes time
- → Technology needs to work better, predictably and reliably, at an acceptable cost
- →Play nice with others
- →Try to know if you're solving an existing problem or a new problem
- → The future is unpredictable



QUESTIONS THAT CARL SUGGESTED

- Why is transmission x-ray (CT + TRX) the primary mode of inspecting checked baggage a d items at the check point?
- Why is XRD not more widely deployed in the United States?
- What happened to NQR?
- What is wrong with XBS AIT?
- How does testing (e.g., cert, CRT, qualificati
- How to address marketing (ie, pos
- Answers might be found at http://www.wikileaks.com cycle to determine if they have value? How can technologies h
- What happens

- Hov A procurement strategies affect which technologies are chosen?
- Are life-cycle costs a factor?
- How should new technologies be fused with extant technologies?



ADAM SMITH'S OCTANT

→ Academia

- Educate Students
- Publish Research
- Drive knowledge frontier

→ Vendors

- Make Improvements
- Sell Products
- Drive technological frontier

→ Customers

- Use
- Buy
- Avoid all frontiers

To Understand the Future, Study the Past



CASE HISTORIES

→ Mouse

- Early adoption in 1984
- Full adoption in 1995
- Introduced in 1963

→ Tablet

- Early adoption in 2007
- Full adoption in 2010
- Introduced in in 1984

→ Internet

- Early adoption in 1979
- Broad adoption in 1995
- Introduced in in 1969

→ Fax Machine

Invented in 1843

→ Internal Combustion Engine

- Broad adoption in 1913
- Invented in 1870

→ Phonograph

- Invented in 1877
- Mass wax cylinders in 1880s
- Improved to platters in 1910s
- Broad adoption in 1940s
- Cassettes/8-Tracs/CDs in 1960s
- Digital "MP3" invented in 1970s
- Broad adoption in late 1990s

→ Velcro

Invented in 1941



MORE CASE HISTORIES

- → Doorknob
 - **1878**
- → Magnetic (
 - **1600 (G**
 - 1040 (C
- → Timezone:
 - 1880 I
- → Self-Servi
 - **1916**
 - Benefit
- → Bag Balm
 - For soo
 - For mal





WHY DOES TECHNOLOGY GET ADOPTED? "THE BIG 10 REASONS"

- → It doesn't cost too much
 - Procurement
 - Operation
 - Maintenance
 - Replacement
- → It doesn't break
- → It works
 - Better than what was before (in both reality & perception)
 - Testable & understandable
 - For multiple environments
- → It plays nice with existing systems
 - Space & Performance

- → It does no harm
 - No added corner cases
 - No new costs, training, expertise
 - Health
 - Privacy
 - Operational
 - In both reality & perception
- → It should work (better) in the future
- → It doesn't cost too much
- → It works
- → It doesn't cost too much

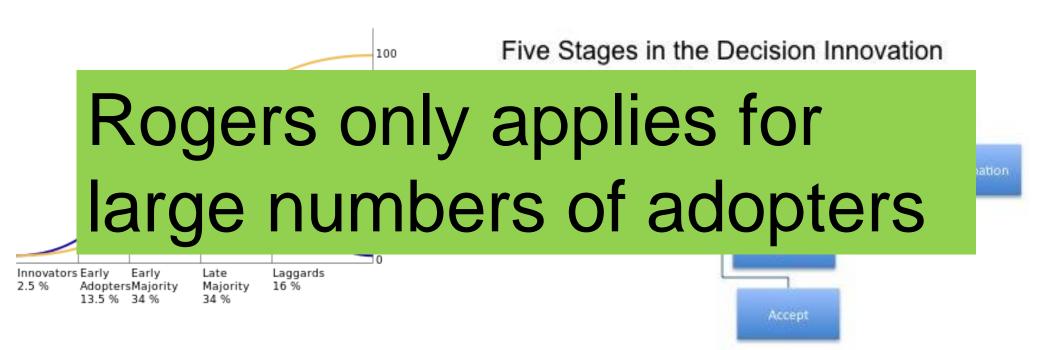


BUILD A REALISTIC SCORECARD

Technology	Cost	Reliability	Play Nice	Works	Future	Do No Harm
CT (HBS)						
CT (CBS)						
SV X-Ray						
MV X-Ray						
XRD						
QR						
mmW (AIT)						
XBS (AIT)						
Neutron						
Your Solution						
Doing Nothing						



A WORD ABOUT THE "ROGERS CURVE"



Five Intrinsic characteristics of innovations that influence decision to adopt or reject:

Relative Advantage, Compatibility, Complexity/Simplicity, Trialability, Observability



WHAT CAN BE DONE TO PAVE THE WAY?

- → Adoption of new technology takes time
 - Maybe 30 years
- → Worry about the "Big Ten" early
 - It needs to work better, predictably and reliably, at an acceptable cost
- → Try to know if you're solving an existing problem or a new problem
 - But be flexible in your answer you may solve a problem that you don't even know exists
- → Unless you're in a new game, play nice with others
 - If you're in a new game, play nice with others
- → Lastly, a word about the future...
 - Good luck predicting it

Engineering is Science... that works

