Is Game Theory Ready for Prime Time?

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Is Game Theory Ready for Prime Time?

- Yes: Models are getting more realistic (multiple attributes, defender uncertainty, deterrence, more complex systems)
- No: Quantification and validation are still a challenge
- Hopefully soon:
 - Some models make extensive use of empirical data
 - Project on adaptive-adversary models (2010-2011)
 proved that game theory could generate useful
 quantitative results through convergent validation
 - Interview methods can be used to quantify deterrence
 - Methods for empirical calibration of expert opinion using seed questions have been applied to terrorism

Game Theory



- Determine the optimal defense against an optimal attack
- Game theory is a useful model for security and critical infrastructure protection:
 - Appropriate when protecting against intelligent and adaptable adversaries
 - Recognizes that defensive strategies must account for attacker behavior

Early after September 11

- Early applications of game theory to homeland security by academics were unrealistically simple
- Assumptions included:
 - –Adversaries care about one thing (e.g., maximize fatalities), rather than having multiple goals
 - Defender knows adversary goal with no uncertainty
 - –No adversary deterrence
 - –Models considered only individual assets (e.g., buildings), rather than systems (e.g., multiple screening methods)
- Little or no thought about how to quantify models

Models Now More Realistic

- Multi-attribute adversary goals (John/Beitel)
- Treatment of defender uncertainty (Bier):
 - But difficult to get adequate hedging
- Considering simple series/parallel systems:
 - —But large networks are still challenging to analyze
- Models of adversary deterrence (Bier/John):
 - —E.g., using target-oriented utility theory
- More thought devoted to model quantification

Work on Model Validation

- Terrorism models can be quantified with empirical data
- Enders and Sandler (2002):
 - "the installation of screening devices in US airports in January 1973 made skyjackings more difficult"
 - "thus encouraging terrorists to substitute into other kinds of hostage missions or to stage a skyjacking from an airport outside of the United States"
- Barros and Proença (2005):
 - "attacks that result in assassination have a higher probability of being Islamic"
- Mohtadi and Murshid (2009):
 - "a credible worst-case scenario would involve losses of about 5000 to 10,000 lives"
 - "return time for events of such magnitude is shortening"

Model Quantification

- Project on adaptive-adversary models (2010-2011)
 proved game theory can generate useful realistic results:
 - -With reasonable levels of effort
- Two approaches to quantify adversary attribute weights:
 - —Detailed elicitation of "proxy" experts
 - –Probabilistic inversion of target rankings
- Multiple methods give convergent validity:
 - —Do different approaches yield similar results?
 - —Are differences of practical significance?

Model Quantification

- Applications of game theory to aviation:
 - Research has questioned the merits of protection against manportable air defense systems (Bier, von Winterfeldt)
 - -Tambe has shown that game theory can be used to improve on random or subjective allocation of air marshals or airport security (better protection for the same resources)

Quantifying Deterrence

- Interview methods can be used to quantify deterrence:
 - •Anthony, "A calibrated model of the psychology of deterrence," Bulletin on Narcotics, 2004
 - ■Loughran et al., "Re-examining the functional form of the certainty effect in deterrence theory," *Justice Quarterly,* 2011 (serious youth offenders)

Approaches to Validation

- Use of empirical data (when available)
- Use of "seed questions" when directly relevant data not available

Work on Model Validation

- Methods for calibration of expert opinion using seed questions:
 - Cooke, "Experts in Uncertainty" (1991)
- Bier showed that seed questions can be developed for terrorism:
 - But the resulting confidence intervals in a sample application were too broad to be of practical usefulness

Work on Model Validation

- First conference on Validating Models of Adversary Behavior, Buffalo/Niagara Falls, NY, June 2013
- Model validation in adversary modeling is challenging and sometimes not feasible, due to lack of data for rare events:
 - But many alternative were presented and discussed
- Conference included exercises using real/hypothetical data:
 - To encourage model builders/developers to engage data
- Second conference planned for August 2015

Backup Slides (Bibliography)

- Multi-attribute models of adversary goals:
 - Beitel et al., 2004. Balanced scorecard method for predicting the probability of a terrorist attack. Risk Analysis 24(4)
 - John and Rosoff, 2010. Modeling terrorist beliefs and motivations, CREATE Homeland Security Center, USC

Treatment of defender uncertainty:

- Bier et al., Choosing what to protect: Strategic defensive allocation against an unknown attacker, *J. Public Economic Theory*, 9:563-587, 2007.
- Bier et al., Optimal resource allocation for defense of targets based on differing measures of attractiveness, *Risk Analysis*, 28:763-770, 2008.
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Treatment of deterrence:

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Use of empirical data:

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 becoming more threatening: A time-series investigation. *J. Conflict Resolution* 44(3):307–332.
- Barros, Proença (2005) Mixed logit estimation of radical Islamic terrorism in Europe and North America: A comparative study. *J. Conflict Resolution* 49(2):298–314.
- Mohtadi, Murshid (2009) The risk of catastrophic terrorism: An extreme value approach. *J. Appl. Econometrics* 24:537–559.

- Quantification of expert opinion:
 - Cooke, Experts in Uncertainty: Opinion and Subjective Probability in Science, 1991
 - Wang and Bier, 2013, Expert elicitation of adversary preferences using ordinal judgments. *Operations Research* 61(2):372-385

Applications of game theory to aviation:

- Okpara and Bier, Securing passenger aircraft from manportable air defense systems (MANPADS), Risk Analysis, 28:1583-1599, 2008.
- Von Winterfeldt and O'Sullivan, Should we protect commercial airplanes against surface-to-air missile attacks by terrorists? *Decision Analysis* 3, 2006
- Tambe, Security and Game Theory: Algorithms, Deployed Systems, Lessons Learned, 2011