

Compton Scatter Imaging

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ADSA15-Next Generation Screening Technologies and Processes for the Checkpoint







- What space/topic/area is being addressed?
 - X-ray-based baggage inspection
 - Nominally carryon but methods are more broadly applicable
- What problem have you solved?
 - Improve detection performance for severely limited view systems
- How have you solved the problem?
 - Similar to dual energy CT case:

Photoelectric + Compton \rightarrow Material Maps \rightarrow Detection

- In limited view cases, DE image formation is at best challenging
- We have development a new iterative reconstruction methods fusing traditional absorption data with Compton scatter photons

Compton Scatter Photons = Additional Raypaths \rightarrow Improved Imaging \rightarrow Improved Material Maps \rightarrow Improved Detection

- So what? Who cares?
 - Demonstrating the (potential) value of information typically thrown away
 - Ultimately increase P_d, decrease P_{fa} etc.









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- Ultimate goal: Improved detection
- Scenario of interest: few, fixed sources where traditional DE image formation will break down
- Approach:
 - Measure Compton Scatter = additional raypaths
 - Combined with energy resolved data (~100 few keV bins/detector)
- Rationale
 - 1. Improved ability to resolve photoelectric and density \rightarrow
 - 2. Improved ability to characterize materials \rightarrow
 - 3. Improve detection











- From these physics we construct a computational model connecting maps of density and photoelectric absorption to energy resolved observation of attenuated and scattered photons.
- Use model as the basis for imaging







Test Apparatus





Schematic top view of apparatus (end view of notional tunnel)

- Elementary target configuration consists of two image targets, each with a 2" diameter circular cross section:
 - Delrin (CH₂O) $Z_{eff} \sim 7 \rho = 1.4 \text{ g/cm}^3$
 - Aluminum (Al) Z = 13 ρ = 2.7 g/cm³



Tufts Tx model validation: Delrin and Aluminum, 2" cylinders





Multi-energy spectra, peak beam



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Image Formation: Initial Results



Phantom #1

Density

Photoelectric



Phantom #2















Phantom #1: 0-2.4 g/cm







Photoelectric Reconstruction Phantom #1 Phantom #2



Phantoms 1: 0-.6 cm⁻¹





Phantom 3: 0-.5 cm⁻¹







- Two views, 0 and 45 degrees source locations
- Low count data, averaging over 10 slots each with 0.1 sec observation



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Looking Ahead to Better Data: Simulation Results



- Three views, 0, 45 and 90 degrees
- High count data are assumed









- Moving toward the conclusion that multi-energy scatter data can be fused with traditional absorption data to (substantially) improve imaging in limited view geometries
 - Certainly true in simulation.
 - Confident (at least ELM is) that this will be demonstrated from real data
- Materials ID to be explored in coming months
- Operationalization is not trivial
 - Scattered photons take time to collect.
 - Likely need to process scatter data in specific regions of interest
 - Computational burden is not small but methods are embarrassingly parallelizable
 - Work needed to understand trade-space comprised of computational architecture (CPA, FPGA, GPU), speed, and cost.
- May also be value in supporting effort in numerical linear algebra
- The story of this work is IMHO a nice example of how basic ALERT research can be moved out of the campus lab and toward actual application







BACKUP







- Hypothesis: Some energy leaving the main bean can be usefully recovered and ultimately improve detection performance
- Dominant process of interest here is Compton Scatter
- Inelastic scattering of an incoming X-ray photon by an electron



 $g = K(\rho, p)\rho + \mathcal{N}(0, \delta^2)$

- Data vector aggregates information as a function of
 - Source-Primary Detector pair, $(r_s, r_{d'})$
 - Secondary detector: r_d
 - Energy: E'
- Nice structure:
 - Kind of linear in density
 - Will be exploited in processing
- For system with relatively few primary raypaths
 - Compton scatter gives many more "looks"
 - But signal strength lower. Either lower SNR or increased integration time
- Settle for additive white Gaussian noise for now. Poisson later.





Compton Scatter Model





- Single scatter model
 - Propagate (attenuate) source to image point
 - Scatter at image point
 - Propagate image point to secondary detector

$$g(r_d, E') = \int I(E) \int h(r_d, r, E') \frac{N_A}{2} \frac{d\sigma_{KN}(E, \theta)}{d\Omega} h(r, r_s, E) \rho(r) dr dE$$
$$= \int K(r_d, r, E; \rho, p) \rho(r) dr$$







Compton Scatter- Continuous form

$$g(\mathbf{r}_{D'}, E') = \int I_0(E_S) \left[\int h_2(\mathbf{r}_{D'}, \mathbf{r}, E') S(\mathbf{r}, \theta, E) h_1(\mathbf{r}, \mathbf{r}_S, E_S) l_{\mathbf{r}_D, \mathbf{r}_S}(\mathbf{r}) \rho(\mathbf{r}) d\mathbf{r} \right] dE_S$$

$$h_2(\mathbf{r}_{D'}, \mathbf{r}, E') = \Omega_D exp(-\int \mu(\mathbf{r}', E') l_{\mathbf{r}_{D'}, \mathbf{r}}(\mathbf{r}') d\mathbf{r}') \qquad h(\mathbf{r}_2, \mathbf{r}_1, E_S) = exp(-\int \mu(\mathbf{r}', E_S) l_{\mathbf{r}_2, \mathbf{r}_1}(\mathbf{r}') d\mathbf{r}')$$

 $\mu(\boldsymbol{r}, E) = N_A \frac{z(r)}{A(r)} \rho(r) f_{KN}(E) + p(\boldsymbol{r}) f_p(E)$

Compton Scatter- Discrete form

$$g = K(\rho, p)\rho + \mathcal{N}(0, \delta^2)$$
discretized measureme nt noise system



Amplified by Log10 scaling (grayscale)

Color indicates counts/pixel per 2.0 sec time period (all energy channels summed)





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Underlying scattering is fairly isotropic; position cues are largely from solid angle effects

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Scatter model validation: Spectra and effect of dwell time Energy-summed, vs. detector Multi-energy spectra, peak beam uterent



Model predicts spectral shape well; longer integration time reduces statistical noise

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0.02

0.04

0.06

0.08 0. Energy (MeV)

Could iterate, but leave that for later

0.14

0.12

0.1







[1] Oguz Semerici, "Image Formation Methods for Dual Energy and Multi-Energy Computed Tomography," PhD Thesis, Dept. of ECE Tufts University, October 2012.

$$\hat{\rho} = \underset{\rho}{\operatorname{argmin}} \|g - K(\rho, 0)\rho\|_2^2 + R_{\rho}(\rho)$$

- Regularization
 - Gradient-based

 $R_\rho(\rho) = \lambda_\rho \|L\rho\|_2^2$

- Iterative Edge-Enhancing [1] $R_{\rho,\ell}(\rho) = \lambda_{\rho,\ell} \left\| D^{(\ell)} L\rho \right\|_2^2$
- All λ_{ρ} chosen to minimize MSE (Clearly needs to be changed)
- Initial Guess
 - Attenuation based CT images
 - Constant background image





Multi-Scale Approach



- Initial efforts recovering density using fine scale grid of pixels did not work out so well.
- Multi-scale approach worked out much better
 - 1. Begin at coarse scale, $NR \times NC$, representation
 - 2. Initialized as a constant density image
 - 3. Estimate ρ
 - 4. Interpolate onto finer grid
 - 5. Goto 3 until fine enough
- Regularization parameter updated at every scale







Edge-Enhancing Regularization



- Gradient-based regularization penalizes all high differences even edges
- Edge-enhancing regularization deemphasizes the smoothing for the edge locations in the image
- Diagonal elements on the weighting matrix determine whether a pixel belongs to the edge map
 - Closer to one : enforce smoothness
 - Closer to zero : should be preserved

 $R_{\rho,\ell}(\rho) = \lambda_{\rho,\ell} \left\| D^{(\ell)} L \rho \right\|_{2}^{2}$

Inputs:

- $D^{(0)} = I$
- L gradient matrix
- Estimate of ρ for $\mathbf{k} = 0, 1, ...$
- 1: for iterations $\mathbf{k} = 1, ...$
- **2:** Set $v = D^{(k-1)}L\rho_{k-1}$
- 3: Normalize v by setting $v \leftarrow v/||v||_{\infty}$
- 4: Map d to [0,1] by defining $d \coloneqq 1 v.^p$
- **5: Define** $D \coloneqq diag(D)$
- 6: Update $D^{(\mathbf{k})} \leftarrow DD^{(\mathbf{k}-1)}$

7: end













Phantom #3

Density Estimation: Iterative Edge-Enhancing Regularization





















<u>Density Reconstruction</u> Value of Heterogeneous Data

Only Attenuation Data

Only Scatter Data

Attenuation and Scatter Data













$$\hat{p} = \underset{p}{argmin} \|g_{scat} - K_{scat}(\rho_t, p)\rho_t\|_2^2 + \|g_{att} - K_{att}(\rho_t, p)\|_2^2 + R_p(p)$$

- Joint attenuation and Compton Scatter inversion
- Non-linear least squares optimization problem
- Levenberg-Marquardt method [2]
- Patch-based non-local mean (NLM) regularization [3]
- Constant background image as initial guess

[2] D.W. Marquardt, "An algorithm for least-squares estimation of nonlinear parameters," Journal of the Society for Industrial and Applied Mathematics, pages 431–441, 1963.
[3] Brian H. Tracey and Eric L. Miller, "Stabilizing dual-energy X-ray computed tomography reconstructions using patch-based regularization," Inverse Problems, 31(10), 05004, September 2015







$$R_{p}(p) = R_{NLM}(p|\rho^{ref}) = \lambda_{p} ||(I - W)p||_{2}^{2}$$

- Reduce noise artifacts
- Brings demising step into inversion process
- Calculates weighting matrix using density estimation as reference image

$$W(i, j) = \frac{1}{Z(i)} exp \left(-\frac{\sum_{\delta \in \Delta} \left(\rho_{(i+\delta)}^{ref} - \rho_{(j+\delta)}^{ref}\right)^{2}}{h^{2}}\right)$$
$$Z(i) = \sum_{j} W(i, j)$$
[2] D.W. Marquardt, "An algorithm of larger and the second se

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- A parallel MPI Matlab code is developed to speed up the inversion process and reduce the memory cost
- The code distributes the algorithm such that each processing unit will process data from a single incident beam
- The code uses efficient memory storage where only the necessary beam-cell intersections are stored
- The memory is reduced by more than 20 times while the algorithm speed depends linearly on the number of processers