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# Simulation of Next-Generation Millimeter-Wave AIT Systems

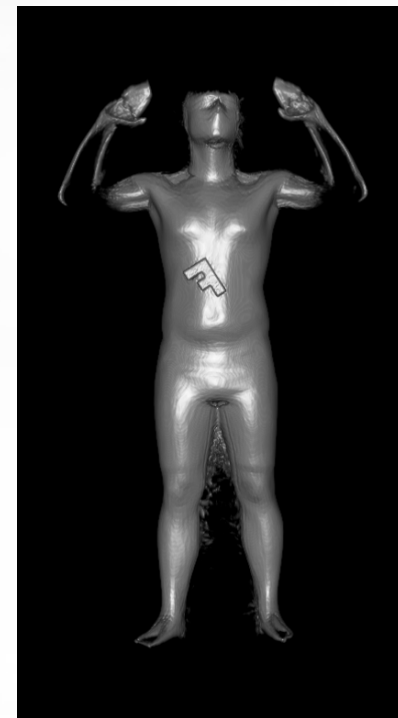
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Pacific Northwest National Laboratory, Richland, WA

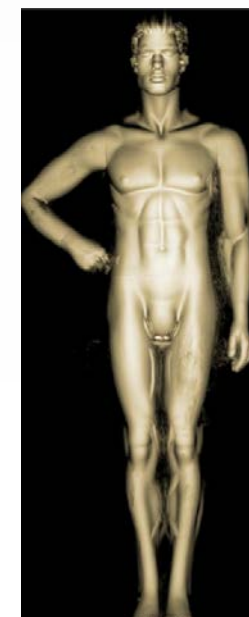
ADSA Workshop, ALERT Center of Excellence, Northeastern University

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Simulation



Measurement





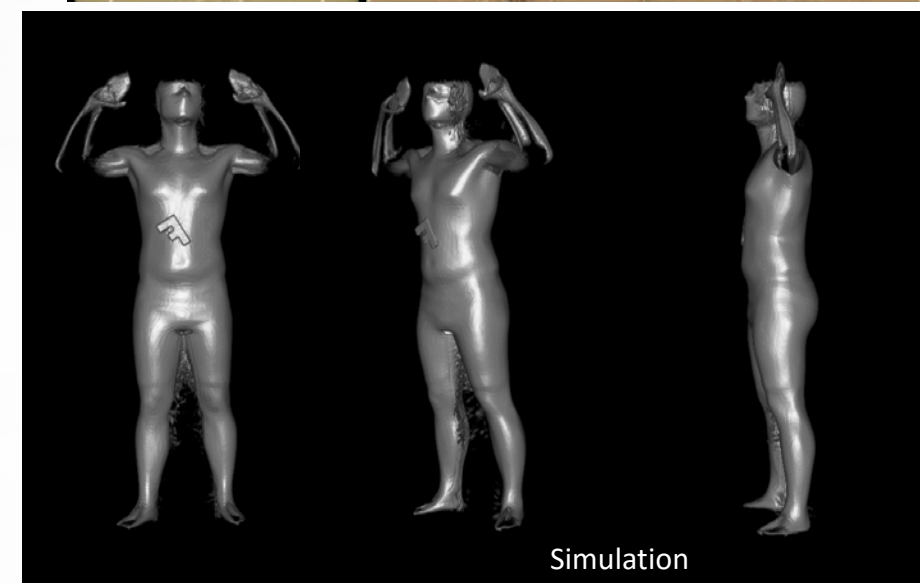
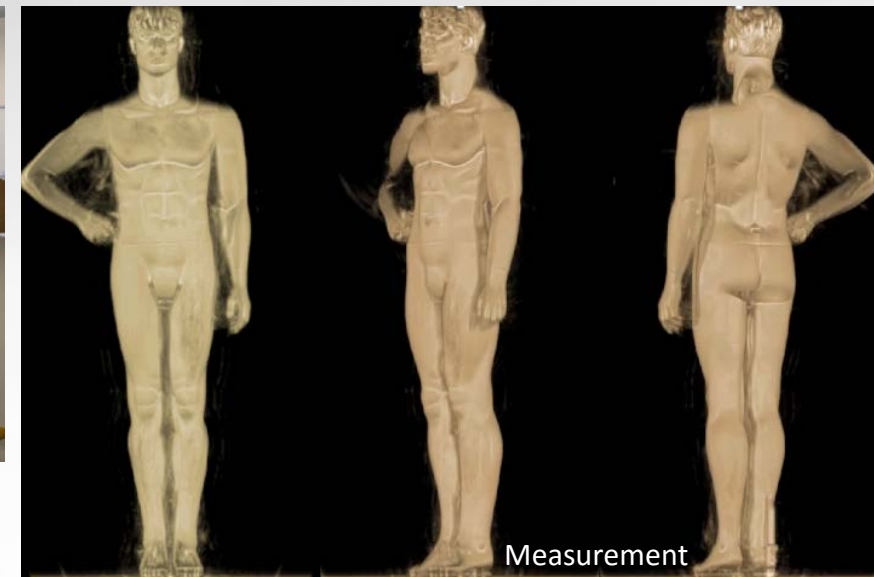
# MMW AIT Simulation R&D – Benefit to DHS/TSA

- ▶ Predict *end-to-end* performance of any MMW AIT system
  - Enable MMW AIT system design
    - Hardware (array, scanner, transceiver, etc.)
    - Image processing (focusing)
  - Scenario (person size, shape, gender, pose, clothing, threat placement, moisture, etc.)
  - Realistic physics-based modeling
  - Detection processing (ATR)
- ▶ R&D to extend and improve the simulation capability
  - Increase the computational efficiency
  - Add system non-idealities to the models
  - Add bulk dielectric effects to the models
  - Add clothing and moisture effects to the models
- ▶ Potential to use simulated images for testing
  - Allows virtual testing of systems not yet in existence
  - Allows virtual placement of explosives (with accurate dielectric properties)
  - Requires generation of a large number of images
    - TSL has captured over 2000 imaging using our HD-AIT system (Kaggle prize competition)
    - Numerous volunteers, clothing types, and target placements
  - Requires algorithm development and *training*
  - Requires the modeling to address the clothing and bulk dielectric effects
  - Requires development of CAD methods to easily generate wide variety of body types, clothing, and target placements



# Summary and Introduction

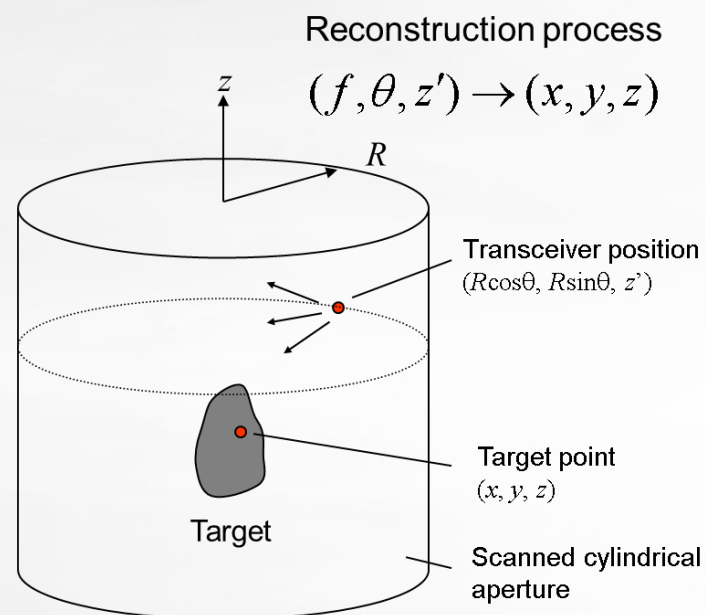
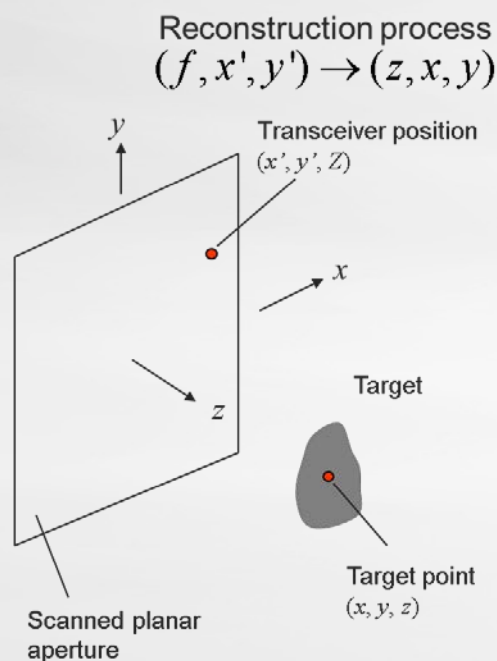
- ▶ Objective – design next-generation MMW AIT systems and demonstrate performance before costly fabrication
  - Laboratory scanning – old solution
  - Simulation (SBR) – new solution
  - Prototype design/fab/eval
- ▶ Impact to DHS/TSA – radically improved ability to explore novel system designs
- ▶ Goals for future imaging portals
  - Improved detection performance
  - High passenger throughput
  - Reduced cost and footprint
- ▶ High-Definition Advanced Imaging Technology (HD-AIT) prototype
  - Higher spatial resolution
  - Polarimetric signatures
  - 3-D data exploitation (ATD)
  - Novel antenna array designs





# PNNL Holographic Imaging Techniques

- ▶ Simulation or measurement provides unfocused data
- ▶ Synthetic aperture imaging techniques mathematically focuses that data
- ▶ Wideband image reconstruction algorithm allows for fully-focused 3-D images using efficient FFT-based algorithms
- ▶ Planar, rotating target (individual segments), and combined (full 360)



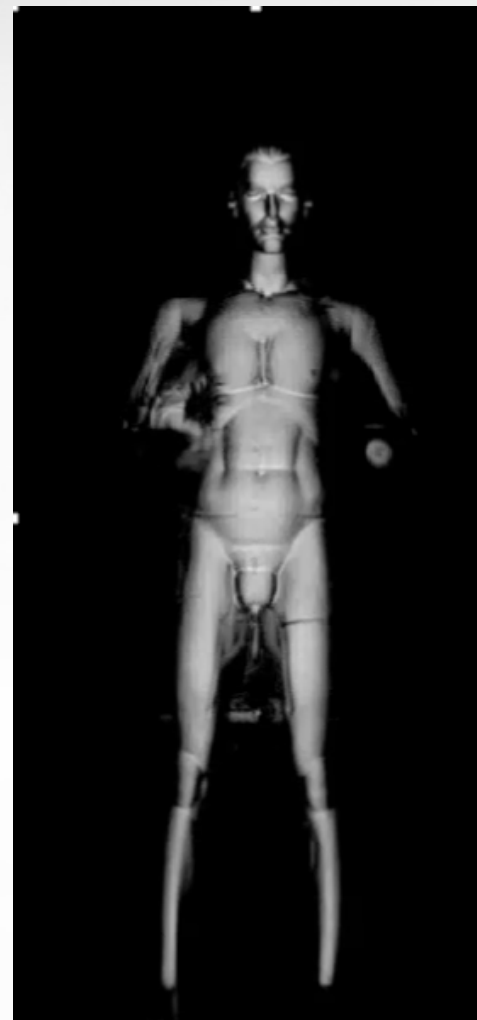


# HD-AIT Prototype Next Generation Scanner

- ▶ High-Definition Advanced Imaging Technology (HD-AIT) prototype
  - Higher spatial resolution
  - Polarimetric signatures
  - Novel antenna array designs
  - 3-D data exploitation (ATD)
  - Acquire data from real people
- ▶ Exceptional image quality
  - Excellent range and lateral resolution (5 mm, 6 mm)
  - Full cylindrical (360 deg.) – uniform body coverage
  - Outstanding clothing penetration
  - Elimination of even-bounce artifacts
- ▶ HD-AIT data used in Kaggle algorithm challenge



10 – 40 GHz measurement



10 – 40 GHz measurement





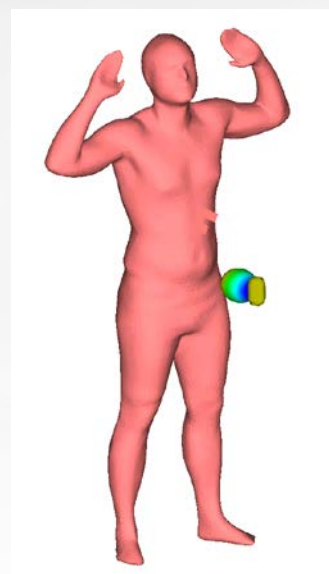
# Shooting and Bouncing Rays Method

## ▶ ANSYS HFSS SBR+

- High Frequency Structure Simulator, Shooting and Bouncing Rays +
- Formerly DelCross Savant
- Useful for electrically large simulations (too large for full-wave methods)

## ▶ Hybridization of Geometric Optics (GO) and Physical Optics (PO)

- GO rays launched from T antenna to object
- Illuminated surfaces are determined and their equivalent PO surface currents are computed
- Reflected rays are generated from bounce locations



## ▶ Modeled

- Person and attached objects
- Array and scan configuration
- Frequency range (resolution)
- Multipath (multiple bounces)
- Polarization (linear or circular)
- Antenna beamwidth (parametric)

## ▶ Not modeled (yet)

- Clothing effects
  - SBR method is reasonably amenable to adding clothing reflections/transmissions
  - Challenging to add the clothing from the CAD perspective, but can presumably leverage animation R&D
- Bulk, penetrable, dielectric objects
- Non-ideality of the transceiver and antenna array elements

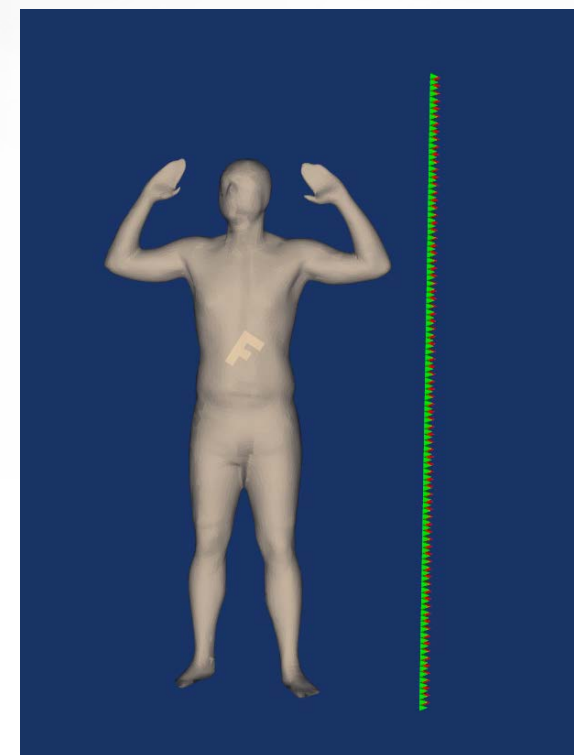




## Simulation – Details

- ▶ Person and objects simulated using a finely discretized polygonal mesh CAD model (e.g. \*.obj or \*.facet)
  - Body shape, size, gender, pose can all be varied using computer animation techniques
  - Simulated weapons or other objects can be placed as desired
- ▶ Antennas simulated using idealized parametric beam function (specified beamwidth – captures illumination characteristics)

- ▶ Simulations performed on modern PC
  - Dual 16-core Xeon processors
  - Ansys HFSS SBR+
  - 10 instances running in parallel
  - Detailed scripting required for scan configurations
- ▶ Cylindrical scan
  - 10-40 GHz in 512 steps
  - 0.63 m radius
  - 2.1 m linear array
  - 900 angles by 656 vert
  - PEC human body model
  - ~ 30 hr runtime
- ▶ Planar scan
  - 10-40 GHz in 512 steps
  - 0.5 m standoff
  - 1.4 m x 2.1 m aperture
  - 300 x 656 samples
  - PEC human body model
  - ~ 8 hr runtime



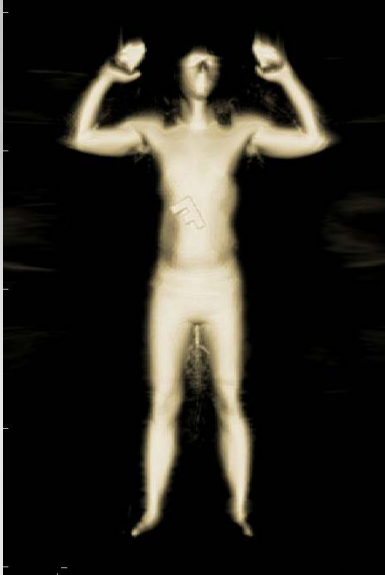
# Imaging Trade Study – Bandwidth, Beamwidth, and Polarization



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Planar, 10-40 GHz, 60°, RL



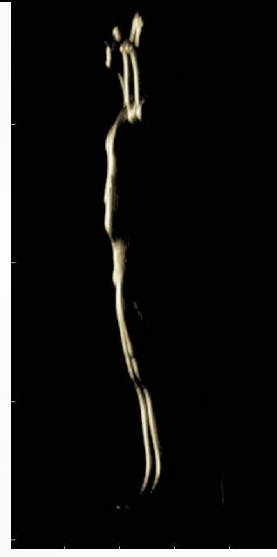
Planar, 22.5-27.5 GHz, 60°, RL



Planar, 10 – 40 GHz, 20°, RL



Planar, 10 – 40 GHz, 20°, VV





# Cylindrical and Planar Scan Simulation and Measurement



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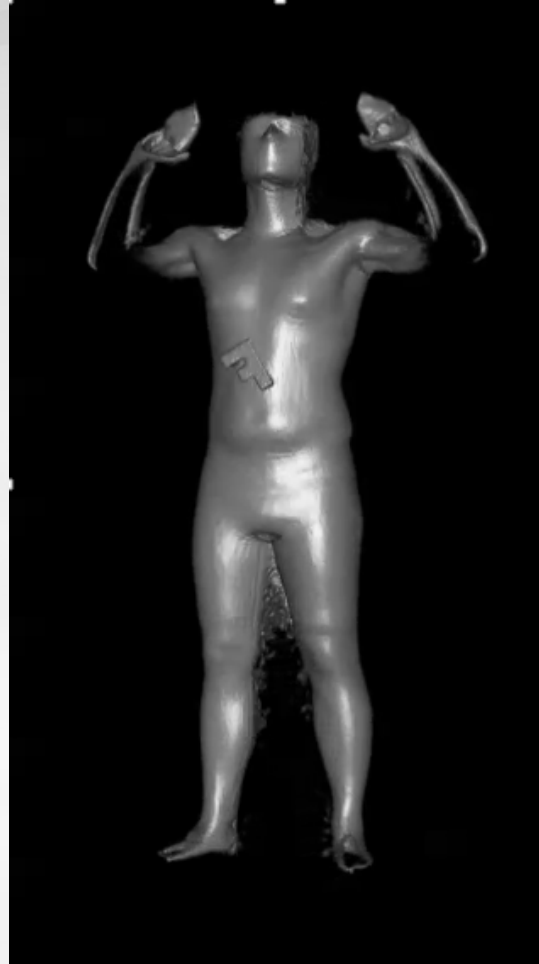
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Cyl 90° HPBW, R-L CP



10 – 40 GHz  
Measured

Cylindrical 60° HPBW, R-L CP



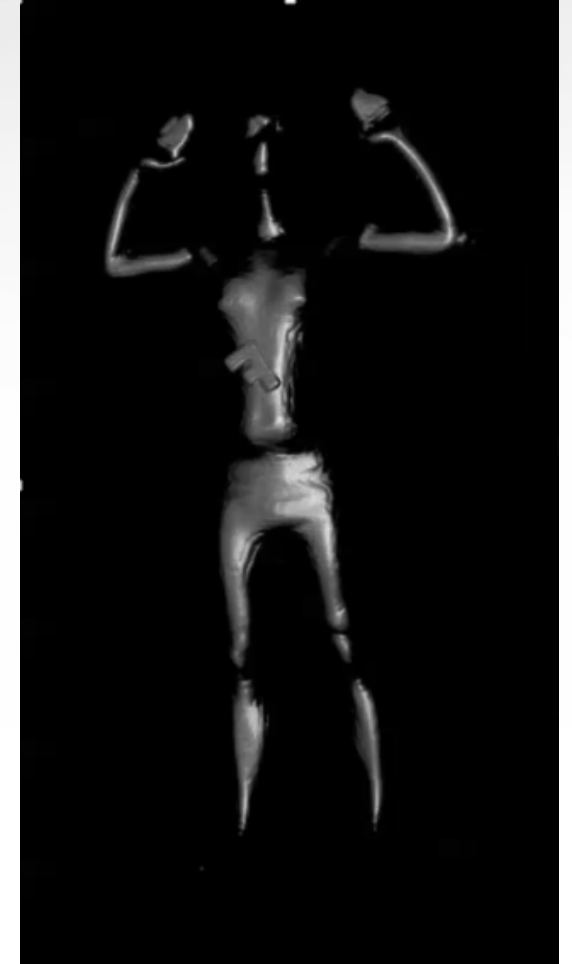
10 – 40 GHz  
Simulated

Planar 60° HPBW, R-L CP



10 – 40 GHz  
Simulated

Planar 20° HPBW, R-L CP



10 – 40 GHz  
Simulated



# Conclusions

- ▶ Millimeter-wave AIT systems can be accurately simulated to assess many aspects of imaging system design and performance
  - Quality of illumination and coverage of the body
  - Body type
  - Threat or benign object placement
  - Distortion or blockage due to shadowing
  - Multipath effects
  - Lateral resolution
  - Depth resolution
  - Polarization
- ▶ Shooting and bouncing rays (SBR) method generates data that is consistent with scanned measurements – nearly ideal for AIT system design simulation
- ▶ Clothing effects and volumetric penetrable dielectrics represent an exciting challenge to be addressed with new research